



MERET VOLLENWEIDER

Interaction & Experience Designer

I am an Experience and Interaction Designer specialized in the conception and realization of interactive installations and playful spatial experiences. My interests particularly lie in designing experiential visualizations of complex topics, which I realize from concept and prototype through to technical implementation and exhibit.

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EDUCATION

- 2014 - 2016 **Royal College of Art, London**
Master of Arts in Information Experience Design
Thesis: [Organic Technology: The necessary convergence of technology and nature for a sustainable future](#)
- 2011 - 2014 **Zurich University of the Arts (ZHdK)**
Bachelor of Arts in Interaction Design
Thesis: Alice Through the Looking Glass: Real and Virtual Collaborations
- 2010 - 2011 **Zurich University of the Arts (ZHdK)**
Propaedeutikum (Foundation)

EXPERIENCE

- 2016 **University of Applied Sciences HTW Chur**
Teaching Assignment Internet of Things
- 2013 **Ubique GmbH**
Interaction Design
- 2011 - 2014 **Artgear**
Interaction Design
- 2011 - 2012 **Sapient Nitro**
Information Architecture / Visual Design for Swisscom
- 2011 **Neue Zürcher Zeitung**
Internship Photography Editorial and Information Graphics

EXHIBITIONS

- 2016 Final Show Royal College of Art, London
- 2015 International Award & Exhibition for Young Designers, Guangdong, China
- 2015 RA Lates: Digital (Dis)connections: Ai Weiwei Late, Royal Academy, London
- 2015 Sónar + D Festival, Barcelona
- 2015 Forces, Physics & Football: British Science Week, Manchester
- 2015 The Cat is Alive, Crypt Gallery, London

SKILLS

Experience Design, Interaction Design, Concept Development, Design Thinking, Physical Computing, Rapid Prototyping

Adobe Creative Suite, Cinema 4D Basics, Audacity, Axure, InVision, Processing, Arduino, HTML, CSS, Actionscript, Typo3, PHP Basics, Javascript Basics

German, English, French Basics